

CHARACTER SHEET

# CORIOLIS

**ATTRIBUTES**

STRENGTH

AGILITY

WITS

EMPATHY

NAME:  BACKGROUND:

CONCEPT:  ICON:

GROUP CONCEPT:  REPUTATION:

PERSONAL PROBLEM:

**TRAUMA**

HIT POINTS (STRENGTH + AGILITY)

CRITICAL INJURIES:

MIND POINTS (WITS + EMPATHY)

**APPEARANCE**

FACE:

CLOTHING:

**RELATIONSHIPS**

	BUDDY
PC 1: <input type="text"/>	<input type="checkbox"/>
PC 2: <input type="text"/>	<input type="checkbox"/>
PC 3: <input type="text"/>	<input type="checkbox"/>
PC 4: <input type="text"/>	<input type="checkbox"/>

**RADIATION POINTS**

**EXPERIENCE**

**TALENTS**

SKILLS	GENERAL	ADVANCED
DEXTERITY (AGILITY)	<input type="text"/>	COMMAND (EMPATHY) <input type="text"/>
FORCE (STRENGTH)	<input type="text"/>	CULTURE (EMPATHY) <input type="text"/>
INFILTRATION (AGILITY)	<input type="text"/>	DATA DJINN (WITS) <input type="text"/>
MANIPULATION (EMPATHY)	<input type="text"/>	MEDICURGY (WITS) <input type="text"/>
MELEE COMBAT (STRENGTH)	<input type="text"/>	MYSTIC POWERS (EMPATHY) <input type="text"/>
OBSERVATION (WITS)	<input type="text"/>	PILOT (AGILITY) <input type="text"/>
RANGED COMBAT (AGILITY)	<input type="text"/>	SCIENCE (WITS) <input type="text"/>
SURVIVAL (WITS)	<input type="text"/>	TECHNOLOGY (WITS) <input type="text"/>

**GEAR**

	BONUS
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	

WEAPONS	BONUS	INIT	DAMAGE	CRIT	RANGE	COMMENTS	RELOADS
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**ARMOR**

	RATING	COMMENT
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